

STUDY GUIDE - STEVE TRASH – DIGITAL CITIZENSHIP LIVE SHOW

Media Masters Rock!

Afterschool & In-School Field Trip Experience
Grades K–8



SHOW OVERVIEW

The **Steve Trash Digital Citizenship Live Show** uses **magic, music, comedy, and audience interaction** to help students become **smarter, safer, and kinder digital citizens**.

Through fun characters, memorable tricks, and repeatable “magic words,” students learn that **what they do online matters**, that **strong emotions can cloud judgment**, and that **critical thinking is a superpower**.

This show is built on the **Media Masters Rock framework**, turning big digital ideas into habits students can actually use.



LEARNING OBJECTIVES

After participating in the show, students will be able to:

1. **Pause before reacting online**
Recognize that strong emotions are a signal to slow down and think first.
2. **Use critical thinking before clicking or sharing**
Learn to question, evaluate, and reflect instead of reacting automatically.
3. **Ask questions and be skeptical (AQBS)**
Understand that not everything online is true, kind, or safe.
4. **Identify why content is posted**
Ask: *Who’s getting the candy?* (money, fame, popularity)
5. **Evaluate posts before sharing**
Check whether content is **Helpful, Hurtful, or Truthful**.

6. **Understand that online actions “snap back”**

Recognize that posts, comments, and shares can have real-world consequences.



KEY VOCABULARY

Digital Citizenship

Using technology in safe, responsible, and kind ways.

Critical Thinking

Carefully thinking about information before believing or sharing it.

Think First

Pausing before clicking, sharing, or commenting.

AQBS – Ask Questions, Be Skeptical

A habit of checking information before believing or sharing it.

Who’s Getting the Candy?

Asking who benefits from a post — money, fame, or popularity.

How Full Is It?

A check to see if a post is Helpful, Hurtful, or Truthful.

Snap Back

The idea that what you do online can come back to affect you later.



SHOW CONNECTION: MAGIC, MEDIA & THINKING

In the show, magic tricks make things appear one way — but careful thinking reveals the truth.

Steve helps students understand:

- Online posts can *look* exciting or convincing
- Strong emotions can **trick our brains**
- Critical thinkers **pause, question, and choose wisely**

That’s real digital magic.



BONUS LESSON: CRITICAL THINKING MISTAKES

(From the Media Masters Rock Toolbox)

Even smart people make thinking mistakes — especially online.
Media Masters learn to spot these **common traps**:



Scroll Zombie Zack

Scrolls and scrolls and scrolls... until his brain turns to mush and he starts clicking without thinking.

Fix: Take a screen break. Look up. Then come back and *think first*.



Captain Knee-Jerk

Reacts too fast without thinking.

Fix: Pause. Take a breath. Think first.



Re-Post Robot

Shares without checking.

Fix: Ask questions. Be skeptical.



Emotion Explosion

Strong feelings take over logic.

Fix: Big emotions = slow down.



Candy Blindness

Only sees likes, fame, or money — not truth.

Fix: Ask: Who's getting the candy?



“Everyone’s Sharing It” Trap

Believes something just because it's popular.

Fix: Popular doesn't mean true.

(Critical thinking means noticing these traps — and choosing better.)



POST-SHOW DISCUSSION QUESTIONS

Use these questions to guide reflection:

- Why is **critical thinking** important online?
- Which thinking mistake do kids fall into most often?
- How do strong emotions affect our choices?
- Why do people post things that aren't true or kind?
- How can thinking first make the internet better?



TRUE / FALSE – DIGITAL CITIZENSHIP CHECK

1. It's always smart to share something right away if it's exciting.
 False.
2. Strong feelings are a sign you should slow down.
 True.
3. If lots of people share something, it must be true.
 False.
4. Critical thinking helps you make better online choices.
 True.
5. A Media Master asks questions before clicking or sharing.
 True.
6. What you do online can affect real people later.
 True.



EXTENSION ACTIVITIES (Flexible for All Ages)

Stop • Think • Check Chant

Students repeat:

“Stop. Think. Check.”

Thinking Trap Sort

Teacher reads a scenario. Students name the thinking mistake.

Who’s Getting the Candy?

Identify motivation behind posts.

Media Master Hero Drawing

Students draw themselves with:

- Shield: **STOP • THINK • CHECK**
- Cape: **KINDNESS**
- Badge: **CRITICAL THINKER**



ALABAMA COURSE OF STUDY ALIGNMENT (High-Level)

✓ Digital Literacy & Technology

- Safe and responsible technology use
- Evaluating digital information
- Understanding consequences

✓ English Language Arts

- Author’s purpose
- Speaking & listening
- Explaining reasoning

✓ Social-Emotional Learning

- Self-management
- Impulse control
- Responsible decision-making

✓ 21st CCLC Enrichment Support

- Digital safety education
- **Critical thinking & media awareness**
- Student engagement through interactive learning



TEACHER & PROGRAM RESOURCES



Media Masters Rock Resource Hub

<https://www.mediamastersrock.com>

Includes:

- Videos
- Posters
- Toolbox lessons
- Classroom activities
- Parent resources



TEACHER TIP

Use the **Critical Thinking Mistakes** as:

- A weekly spotlight lesson
- A behavior reflection tool
- A shared classroom language

Kids don't need to be perfect — they need to be **aware**.